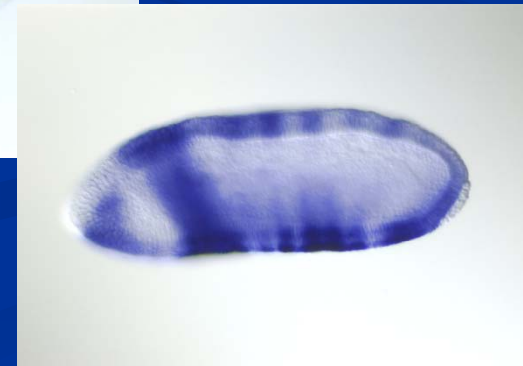


IMAGE PROCESSING - FRUIT FLY GENE EXPRESSION PATTERN ANALYSIS



Andreas Heffel (Dipl. Bioinf.)

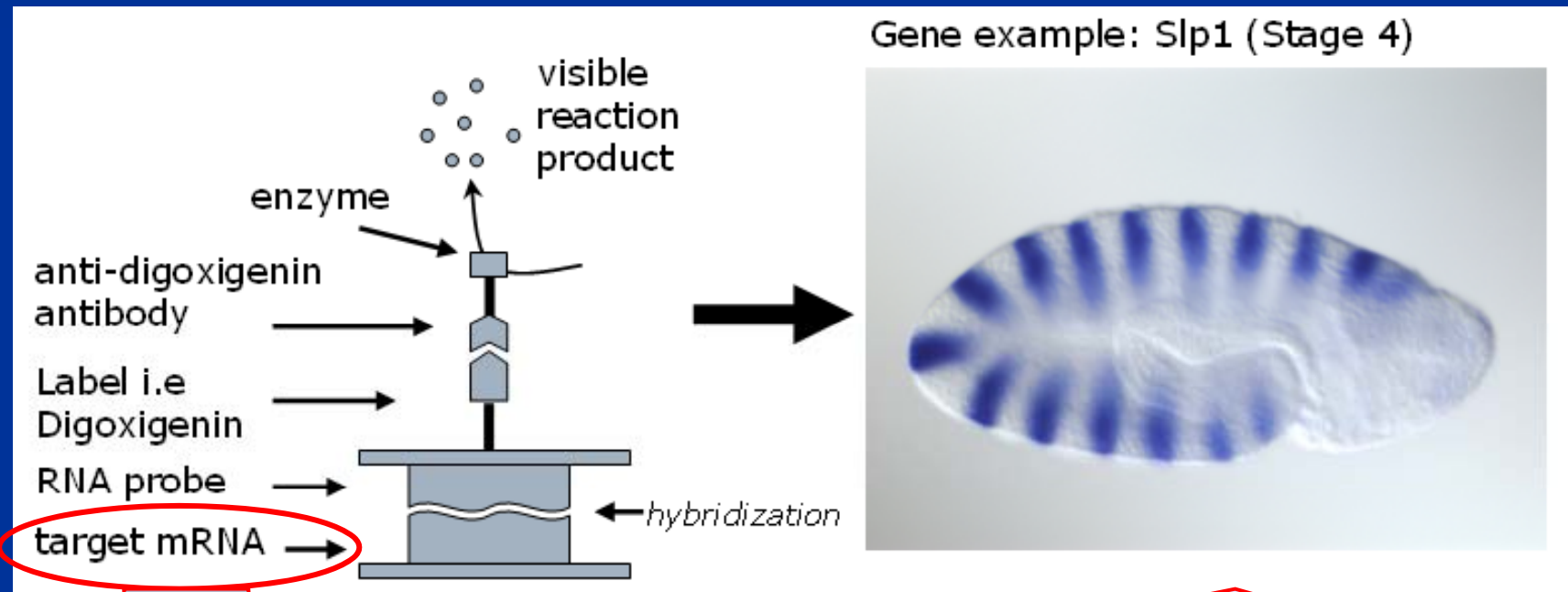
Raum 440.1

Tel: 0341 97 - 16665

E-Mail: andreas@bioinf.uni-leipzig.de

Drosophila melanogaster Gene Expression Patterns (GEP)

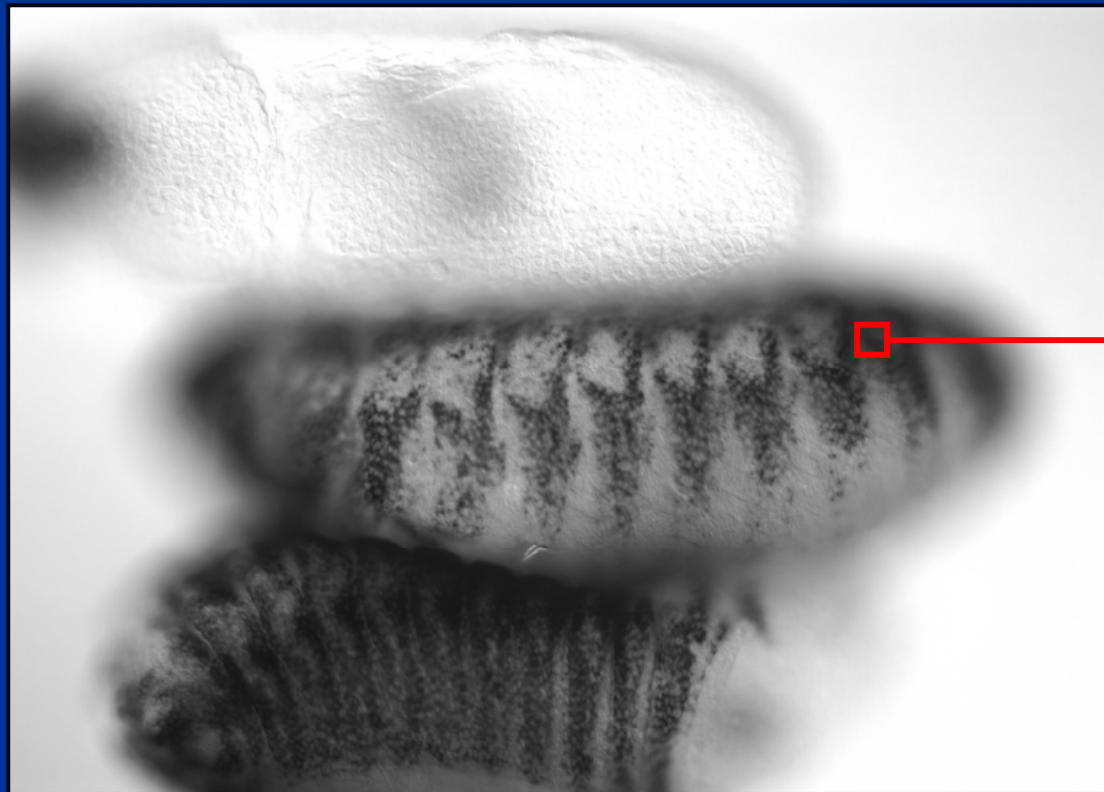
- whole-mount mRNA *in situ* hybridization



blue intensity =
spacial gene transcription level at one particular developmental stage

Image Processing Basics

- Digital images are represented on regular grids



Picture \times Element

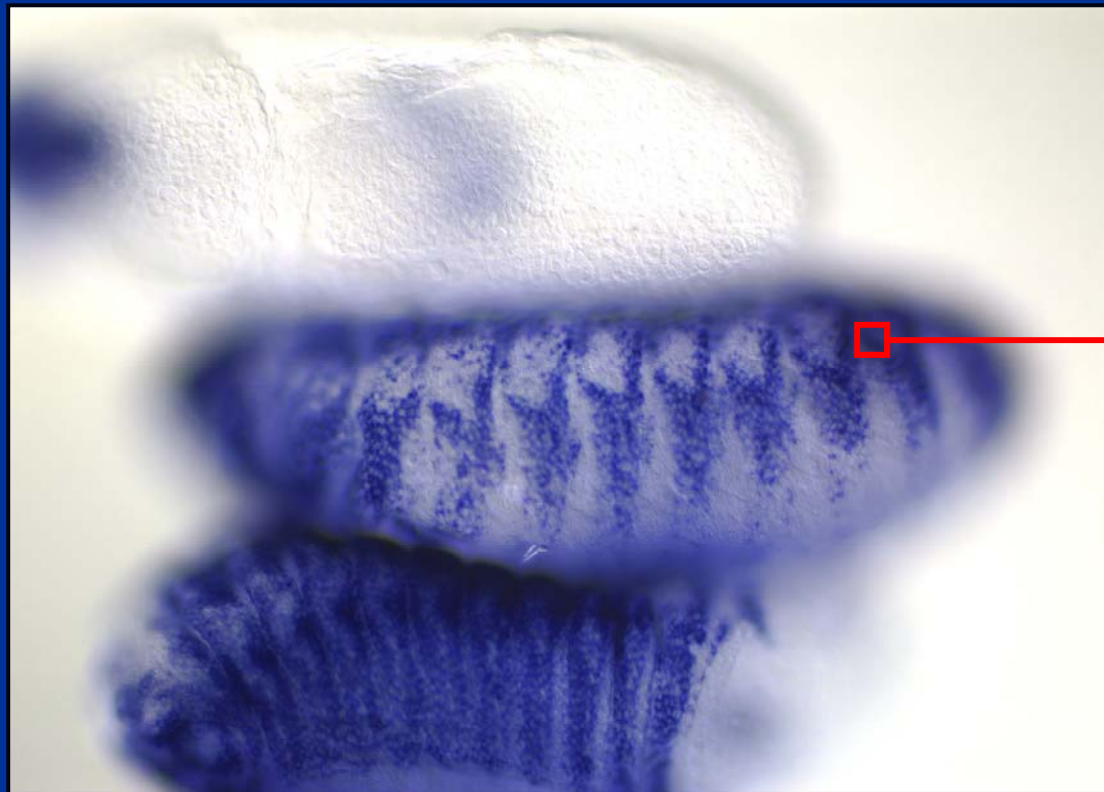
Pixel values: $\{x\}$

8-bit Range: $[0, \dots, 255]$

200	160	170
90	210	180
180	200	240

Image Processing Basics

- Digital images are represented on regular grids



Picture x Element

Pixel values: $\{x,y,z\}$

8-bit Range: $[0,\dots,255]$

200	160	160
140	130	130
130	225	198
145	130	160
131	148	130
225	240	138
227	214	160
130	215	130
225	156	179

Image Processing Basics

- Digital images can be represented with discrete functions

$$f(x, y) = \begin{pmatrix} f(0, 0) & f(0, 1) & \dots & f(0, N-1) \\ f(1, 0) & f(1, 1) & \dots & f(1, N-1) \\ \vdots & \vdots & \ddots & \vdots \\ f(M-1, 0) & f(M-1, 1) & \dots & f(M-1, N-1) \end{pmatrix}$$

- Or with continuous functions, after interpolation

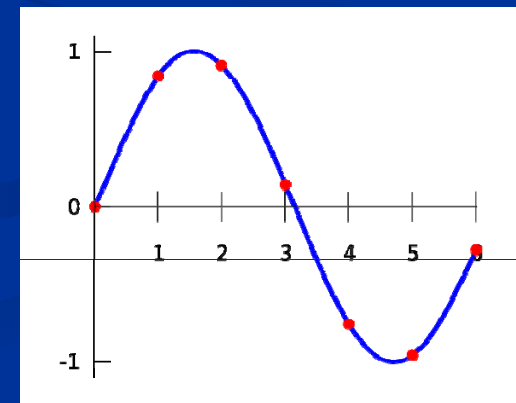
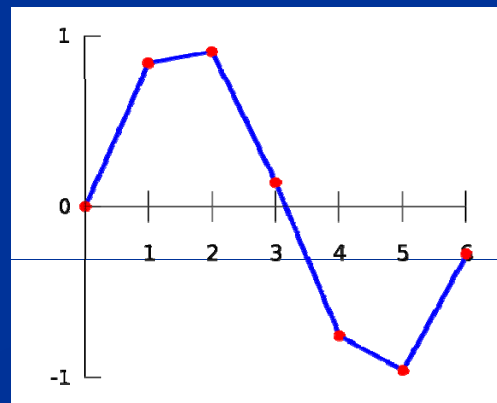
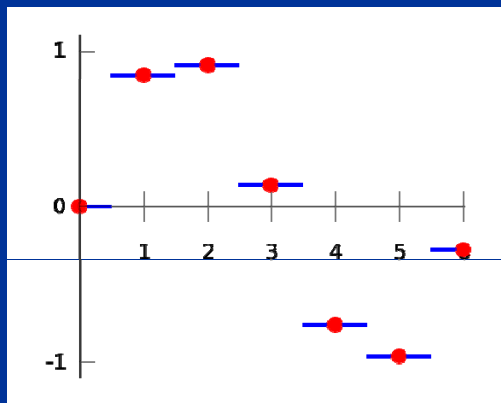


Image Processing Basics

- Various Color Models are available to code a pixel value
- The Gray Scale Model is a 1D List of GS Values



0

255

- The RGB Color Space is a 3 dimensional Cube

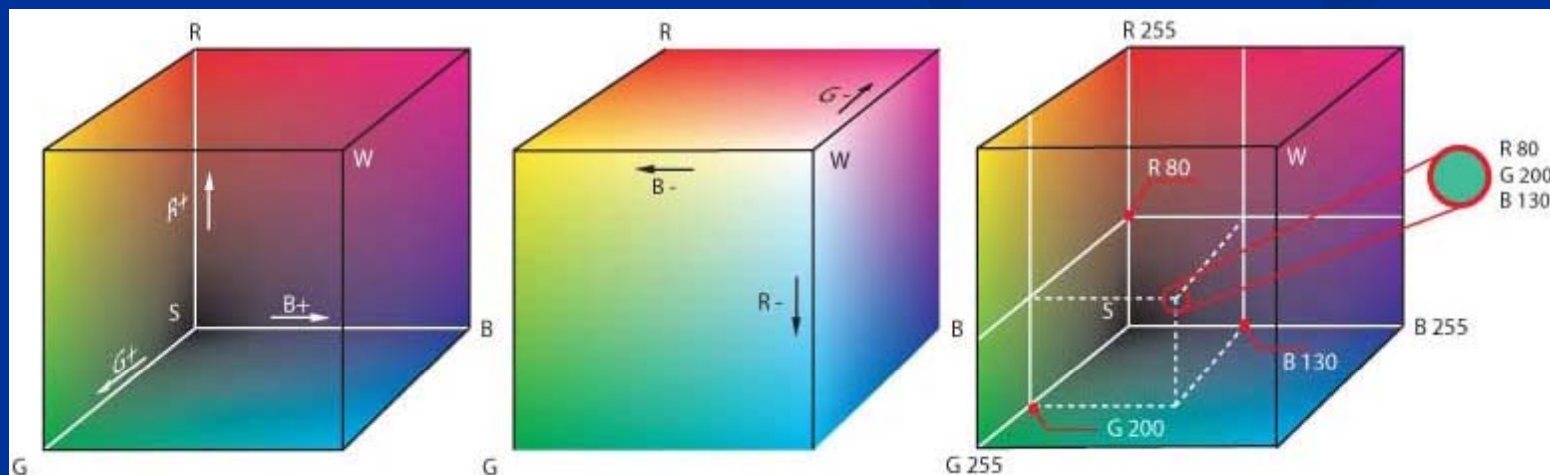


Image Processing Basics

- RGB image mapped to the RGB Color Space

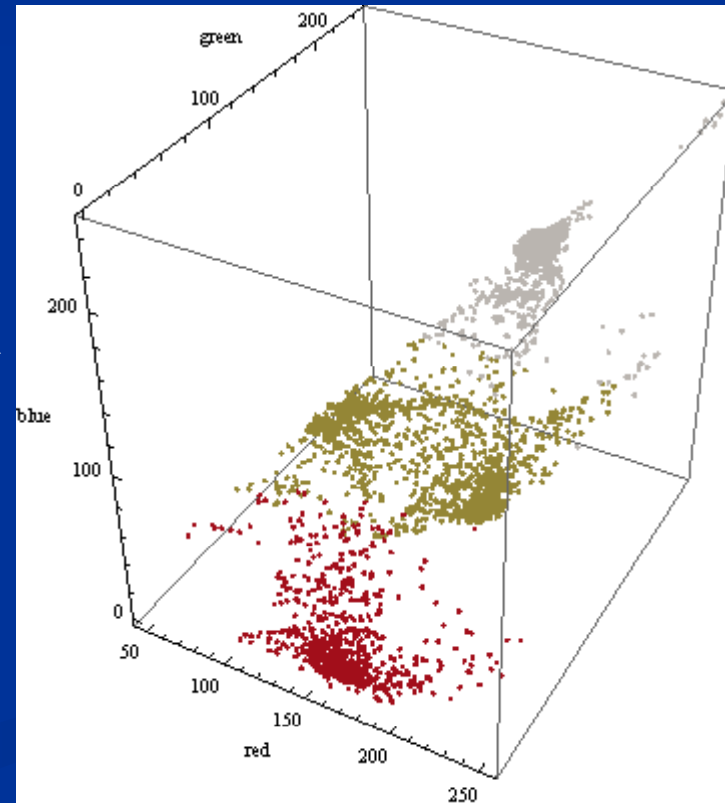


Image Processing Basics

- Image Convolution, Filtering

image matrix

35	40	41	45	50
40	40	42	46	52
42	46	50	55	55
48	52	56	58	60
56	60	65	70	75



convolution matrix
kernel

	0	1	0	
	0	0	0	
	0	0	0	



convolution result
for one pixel

		42		

Image Processing Basics

- High-pass and low-pass filter *kernel*

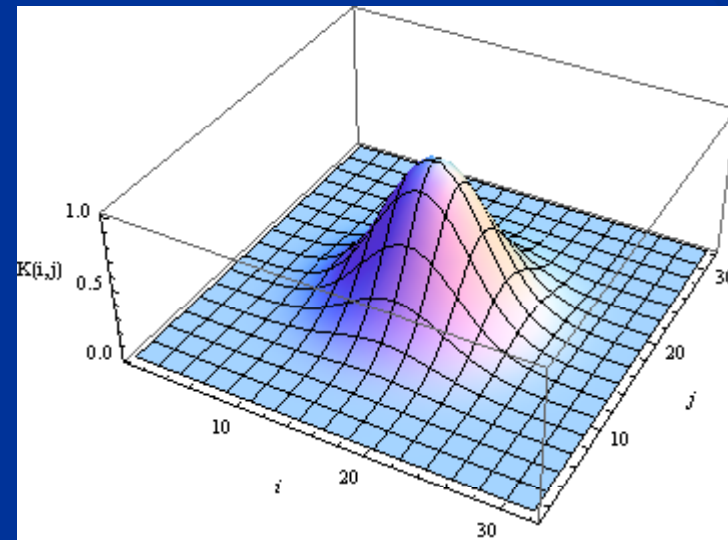
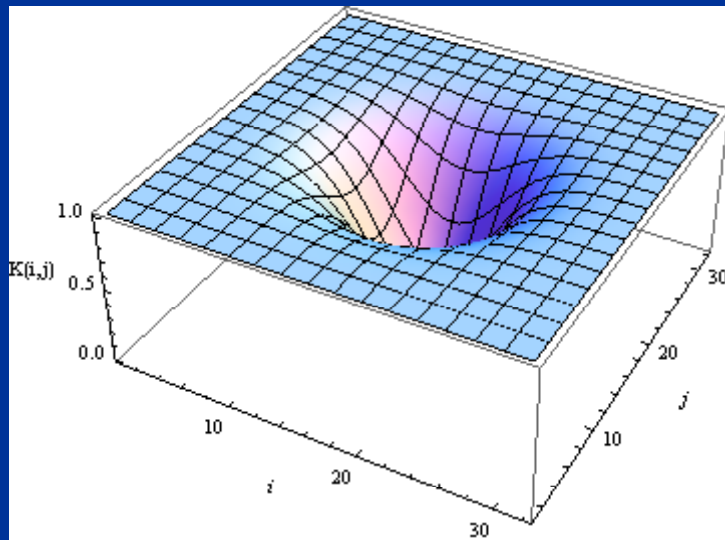


Image Processing Goal

- The creation of a process flow that allows an automatic image classification and analysis of embryonic gene expression patterns from fruit fly ISH experiments

GEP Imaging Complications

background shading



coherent partial embryos



GEP Imaging Complications

poor contrast



blurred contours



Requierements on the Processing pipeline

- Embryo Shape Segmentation
- Allignement of Shapes
- GEP Extraction
- GEP Representation
- Metadata generation
 - Developmental stage
 - Orientation
- GEP Clustering

Preprocessing

- Shading correction

$$S_{cor}(x, y) = S(x, y) - S_{smoth}(x, y)$$

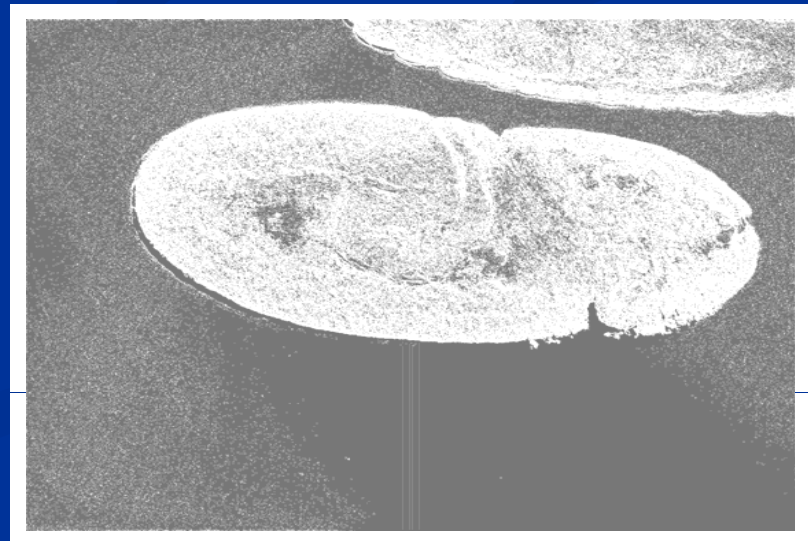
- Contrast optimization

$$P_{cont}(x, y) = (S(x, y) - Min(S)) \times \frac{Max(S) - Min(S)}{255}$$



Shape Segmentation

- Feature space:
gradient magnitude
- Method: Estimating Gaussian Mixture Densities
with the Expectation-maximization algorithm



Feature: Mean



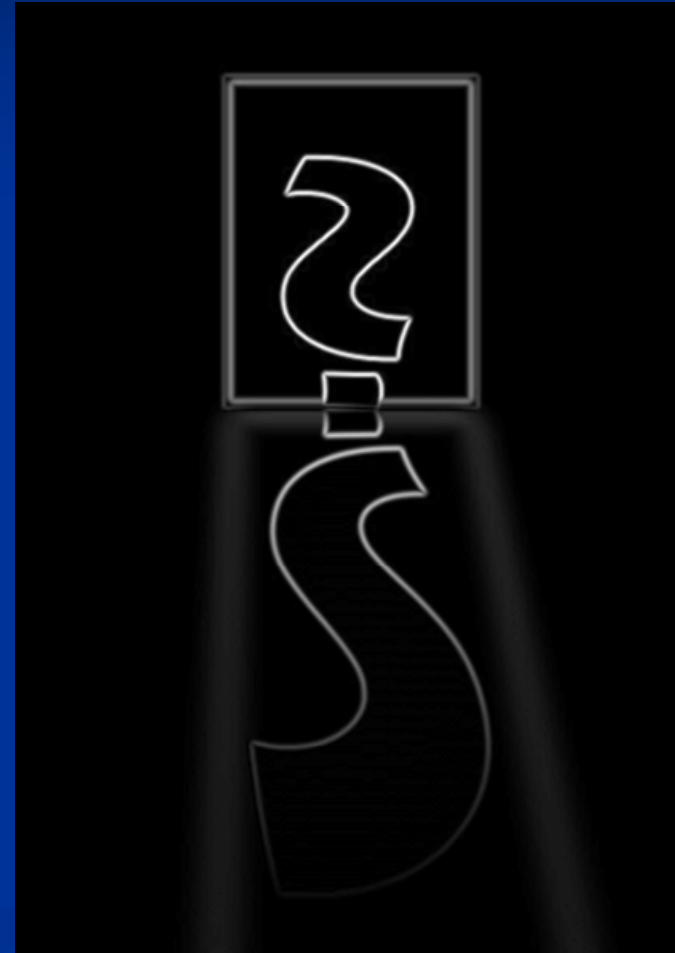
Mean

Feature: Standard Deviation



Standard Deviation

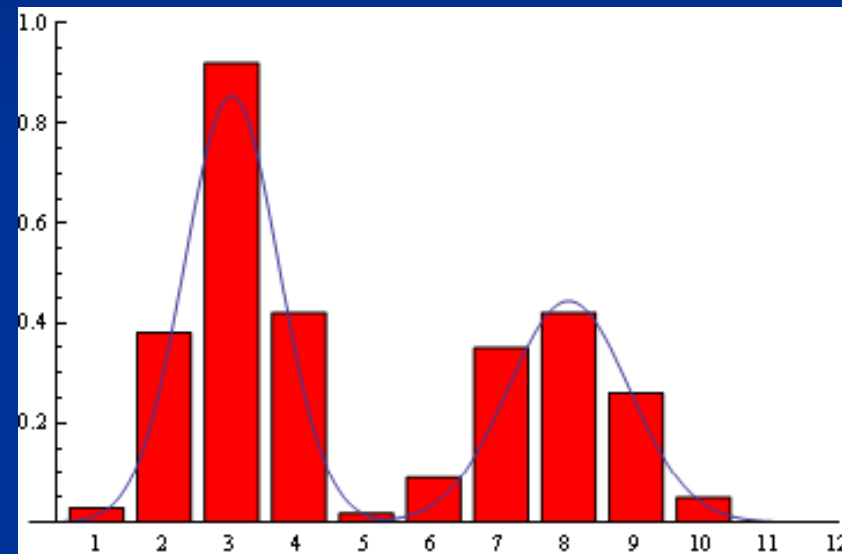
Feature: Gradient Magnitude



Gradient
Magnitude

Gaussian Mixture Model

- Gaussian parameters are estimated with the *Expectation Maximisation* Algorithm via *maximum likelihood estimation*



$$P(x) = \sum_{i=1}^n a_i G(x; \theta)$$

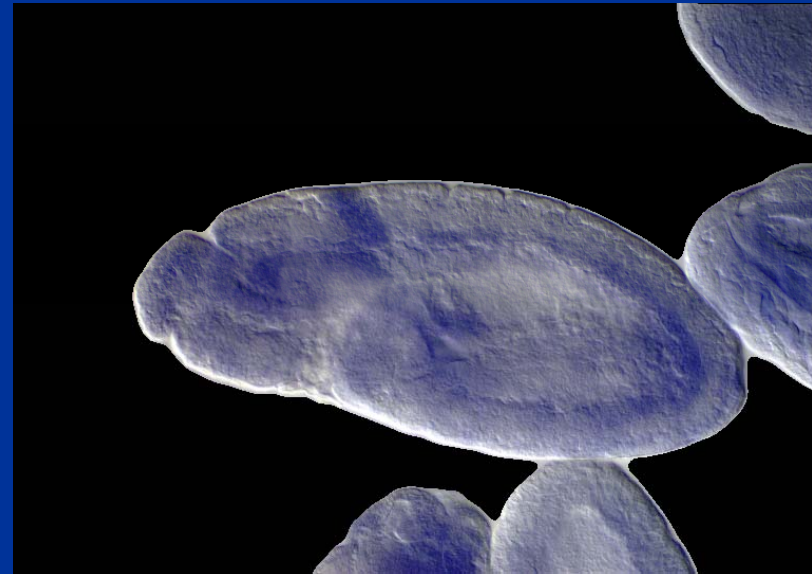
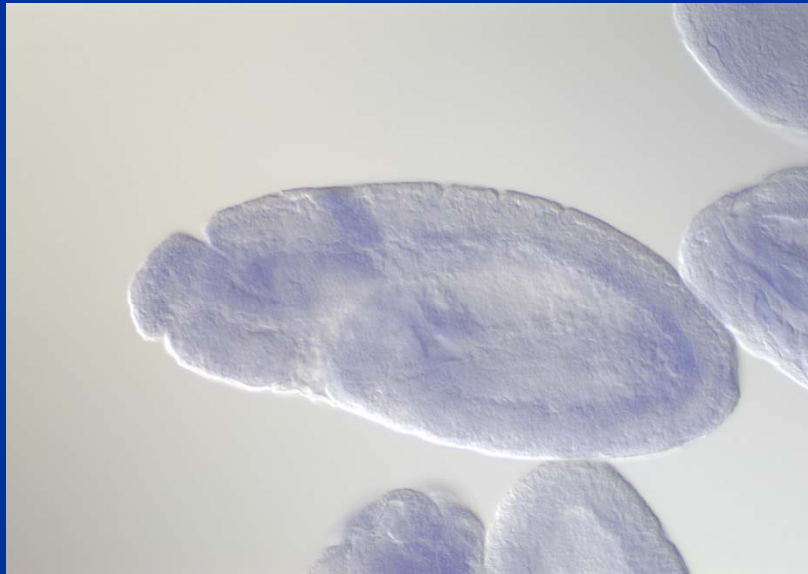
Shape Segmentation

- Denoising: Total variation filter
- Close holes
- Remove other partial embryos



Shape Segmentation

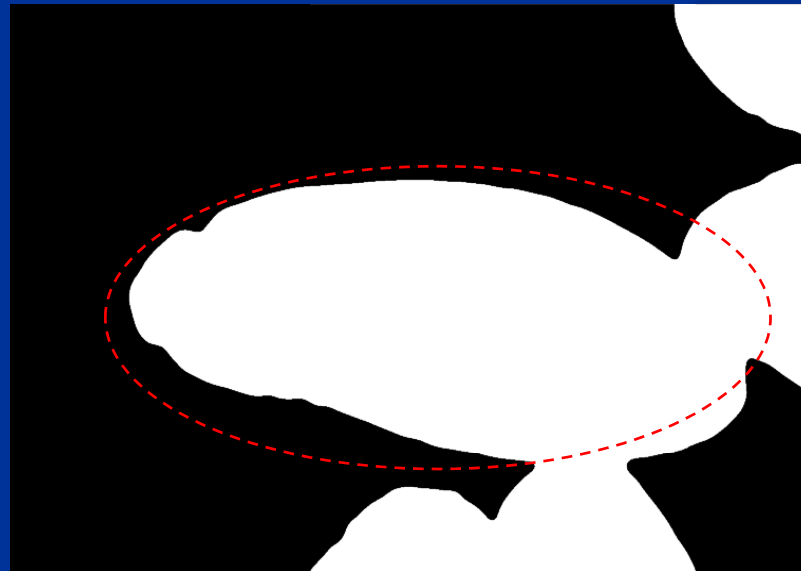
- How to isolate coherent embryos?



Active Contour Approach

GVF Snakes

- Compute Gradient Vector Field
- Define parameterized curve along initial shape
- Define energy cost function along the curve



Shape Segmentation - Active Contour Approach - Snakes

- Minimizing the energy cost function of the snake:

$$E_{snake} = \alpha \int_a^b E_{int}(v(s))ds + \beta \int_a^b E_{image}(v(s))ds + \gamma \int_a^b E_{con}(v(s))ds$$

with

$$E_{int} = (\alpha_1 |x_s(s)|^2 + \alpha_2 |x_{ss}(s)|^2) / 2$$

$$E_{image} = (g(|\nabla I((x(s)))|))^2$$

Shape Segmentation - Active Contour Approach - Snakes

- A snake that minimizes E must satisfy the Euler equation

$$E_{snake} = \alpha_1 x_{ss}(s) - \alpha_2 x^{(iv)}(s) - \nabla E_{image} = 0$$

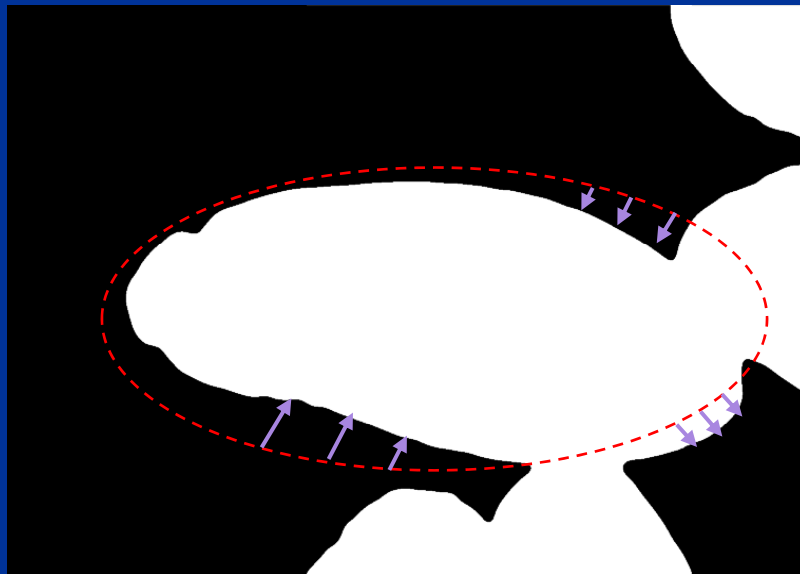
- Interpreted as a force balance problem this would mean

$$F_{int} + F_{image} = 0.$$

- The numerical solution procedure is obtained by using a dynamic scheme. For this purpose an artificial time parameter is introduced.

Shape Segmentation - Isolate Coherent Embryos

- Active Contour Approach – GVF Snakes
- Marker particles are placed along an initial ellipsoidal contour.
 - -> Evolution toward maximum gradient regions

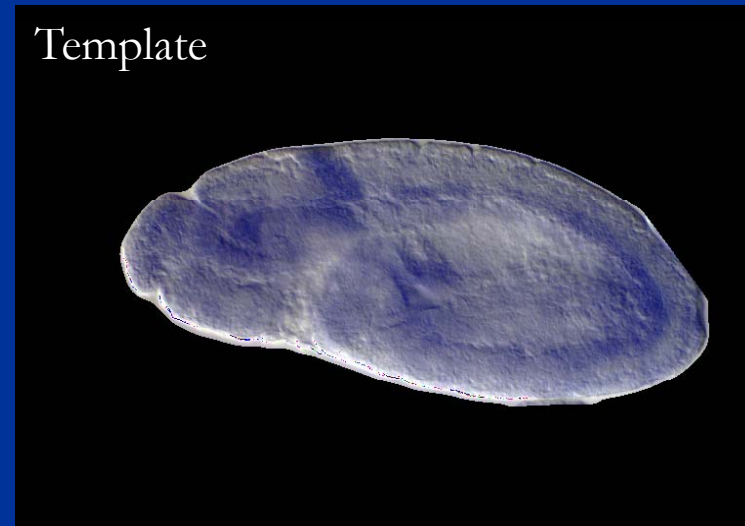
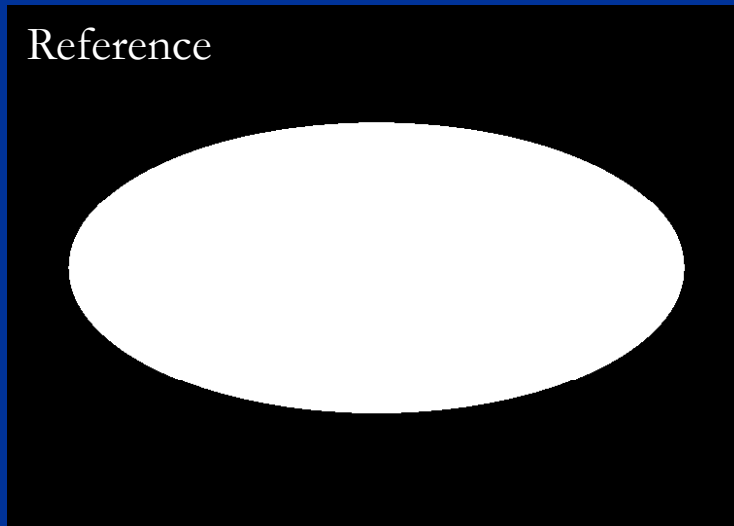


Aligning the Shapes

- Rigid Registration

Distance measure:

$$D(u) = \frac{1}{2} \int_{\Omega} (R(x) - T(x - u(x)))^2 dx$$



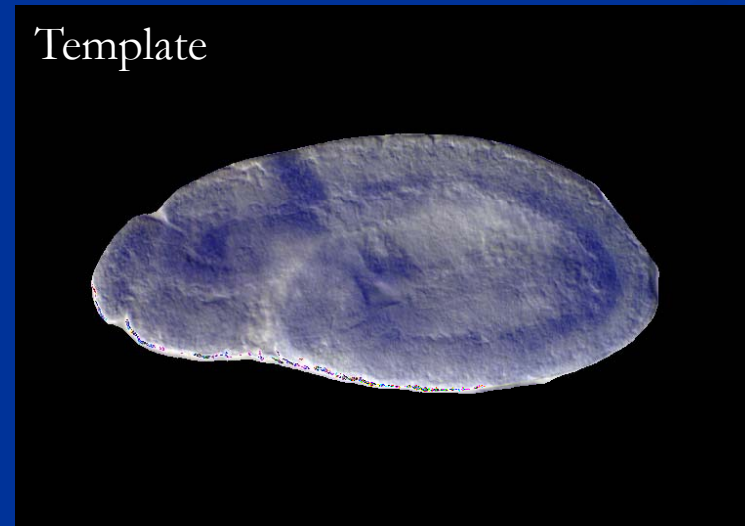
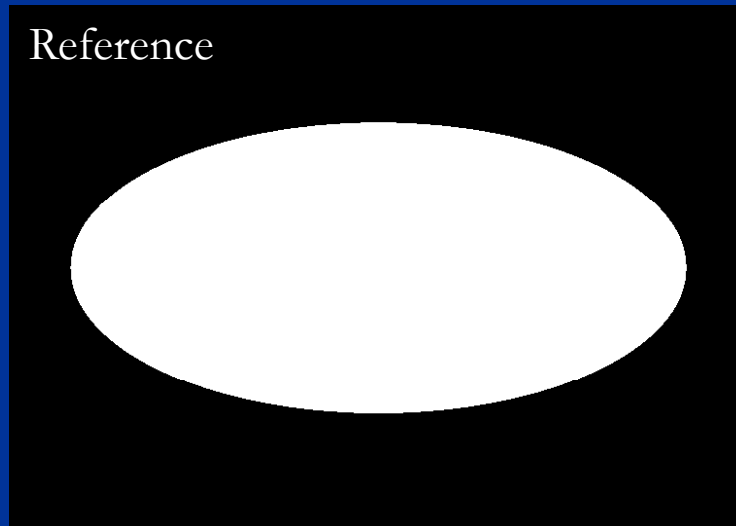
Registration: $\min(T(u)) = \min(D(u) + \alpha S(u))$

Aligning the Shapes

- Rigid Registration

Distance measure:

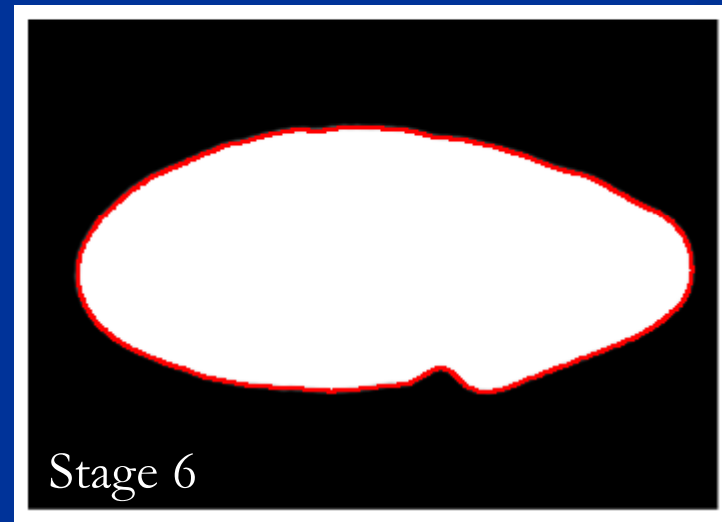
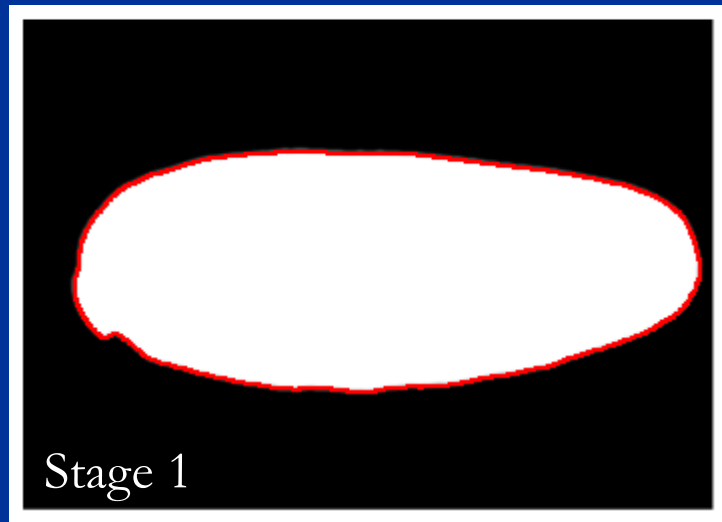
$$D(u) = \frac{1}{2} \int_{\Omega} (R(x) - T(x - u(x)))^2 dx$$



Registration: $\min(T(u)) = \min(D(u) + \alpha S(u))$

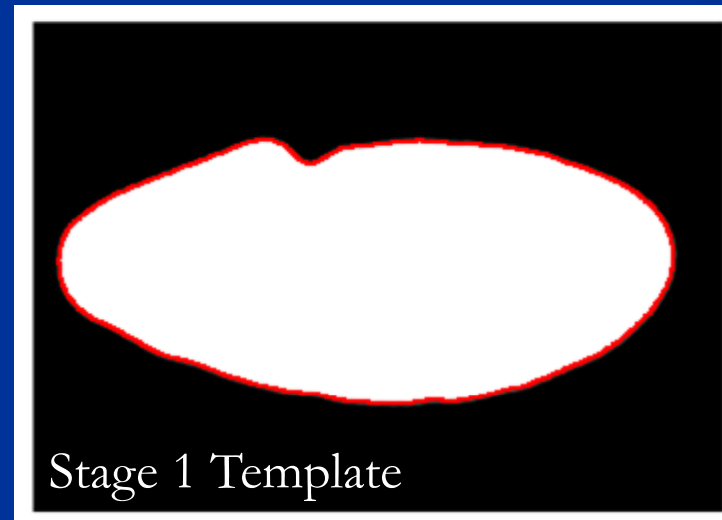
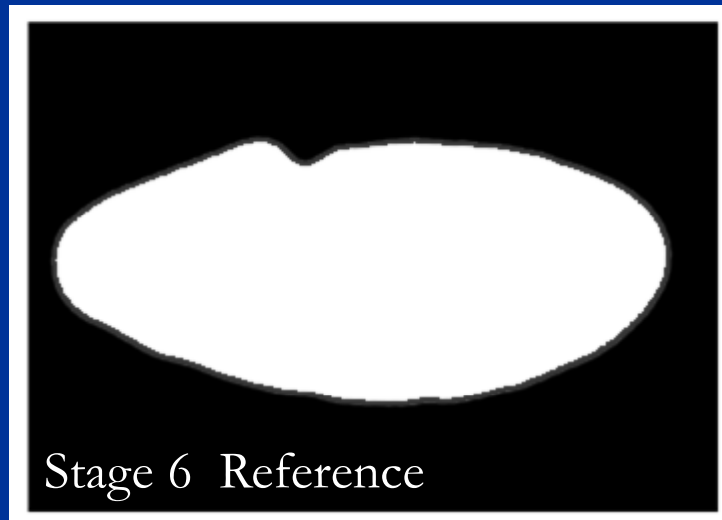
Metadata extraction

- The outline is used to anotate the stage of the embryo



Metadata extraction

- The orientation is corrected by rigid registration to a stage specific standard shape



Transformation of Outline to Ellips

- curvature based Nonlinear Registration



Curvature Based Nonlinear Registration

- Minimal difference between the template and reference shape

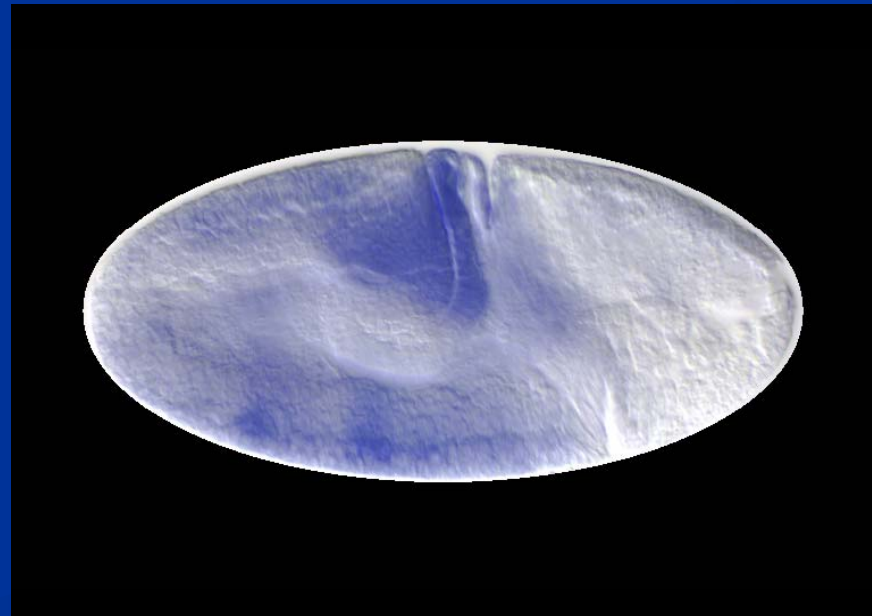
$$\min T(u) = \min(D(u) + \alpha S^{curv}(u))$$

- With the smoothness term

$$S^{curv} = \frac{1}{2} \int_{\Omega} (\Delta u)^T \cdot (\Delta u) dx$$

Transformation of Outline to Ellips

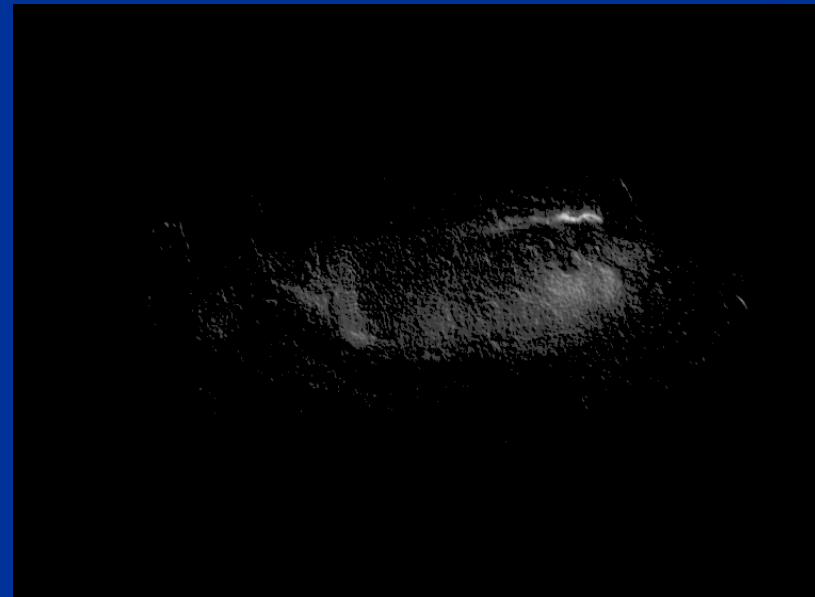
- curvature based Nonlinear Registration



Segmentation of the GEP

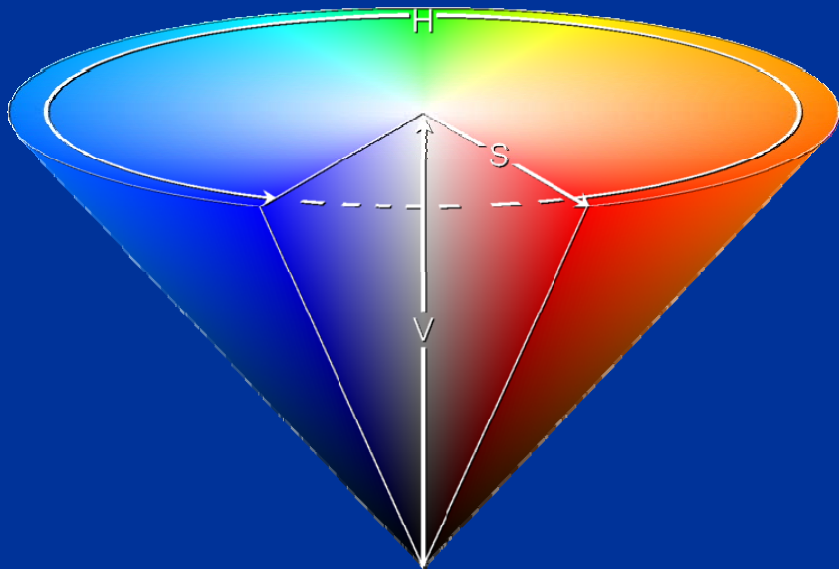
- HSB Colorspace Transformation

S-channel, denoising



The HSB Color Space

- Cone representation of the HSB Color Space



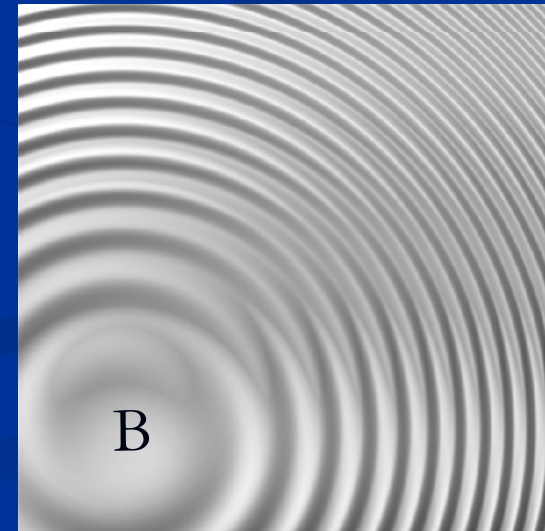
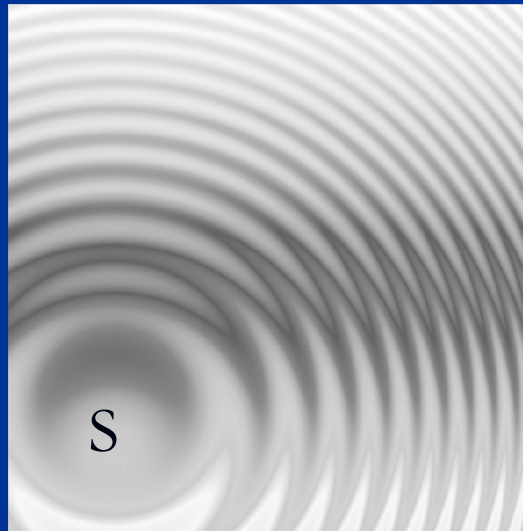
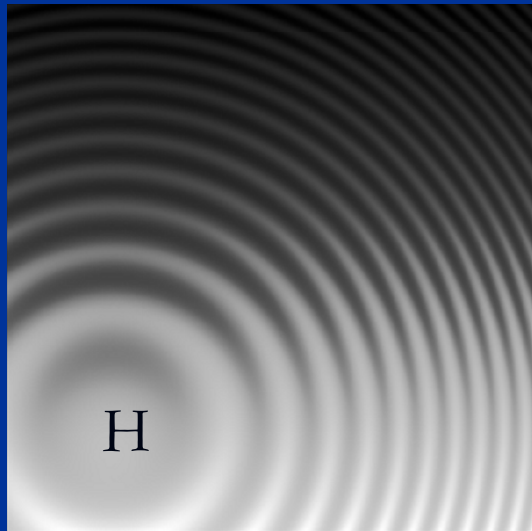
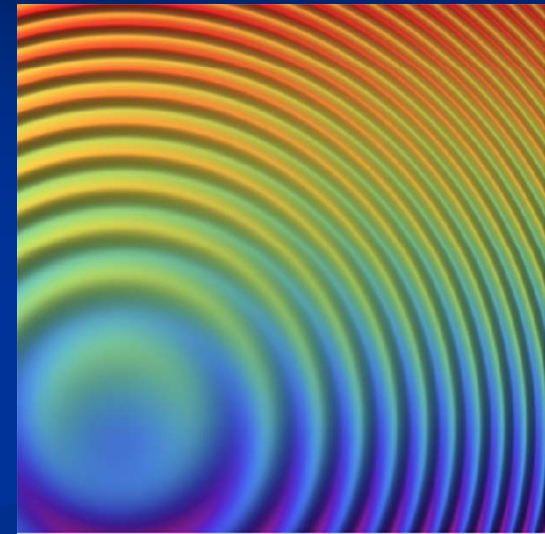
$$V = \frac{(R+G+B)}{3}$$

$$S = \begin{cases} \frac{V - \min(R,G,B)}{V}, & V > 0 \\ 0, & V = 0 \end{cases}$$

$$H = \begin{cases} 0 + \frac{G-B}{\max - \min}, & R = \max(R,G,B) \\ 2 + \frac{B-R}{\max - \min}, & G = \max(R,G,B) \\ 4 + \frac{R-G}{\max - \min}, & B = \max(R,G,B) \end{cases}$$

Why HSB Color Space?

- Artificial exaple image transformed to HSB
- H: color Hue (wavelegth)
- S: Color Saturation
- B: Brightness or Illumination



GEP Classification

Fourier Coefficients

- The patterns are described by a set of Fourier coefficients.

$$\mathcal{P}(r, \phi) = \sum_{j=1}^{\infty} \sum_{k=0}^{\infty} a_{j,k} \psi_{j,k}(r, \phi)$$

- As basis, the eigenfunctions of the Laplace operator on a circle of radius l are used.

$$\psi_{j,k}(r, \phi) \equiv N_{j,k} e^{ik\phi} J_k \left(\frac{r j_{k,j}}{l} \right)$$

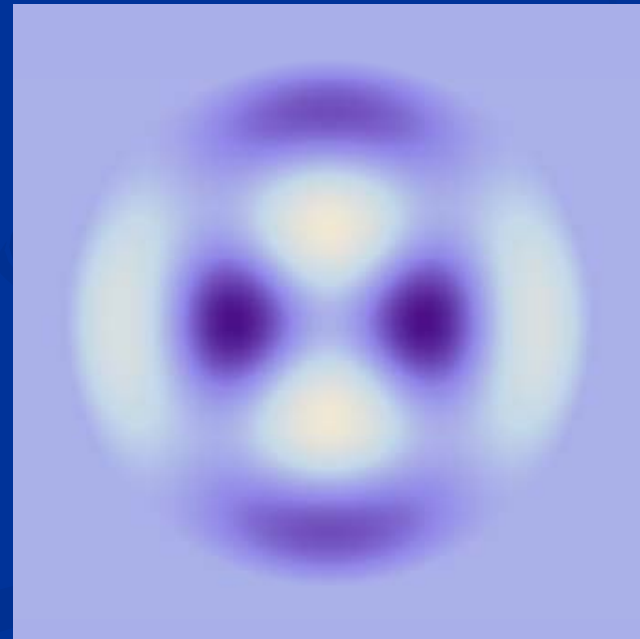
Complete orthonormal system

$$\psi_{j,k}(r, \phi) \equiv N_{j,k} e^{ik\phi} J_k \left(\frac{r j_{k,j}}{\ell} \right)$$

$k=0$
 $j=3$

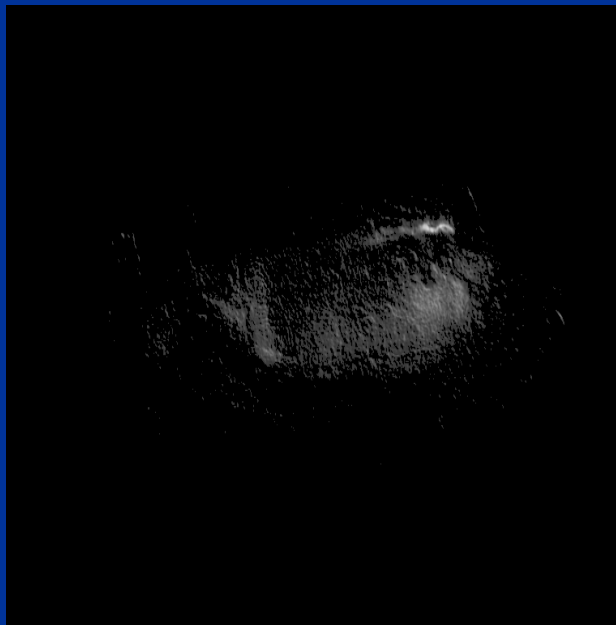


$k=2$
 $j=2$



Representation with a set of 420 Fourier coefficients

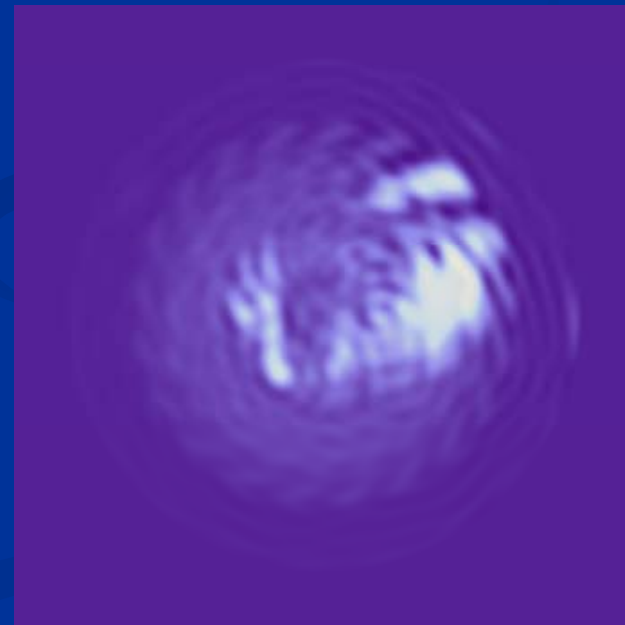
$$a_{j,k} = \int_0^{\ell} \int_0^{2\pi} \psi_{j',k'}^*(r, \phi) g(r, \phi) r \, d\phi dr$$



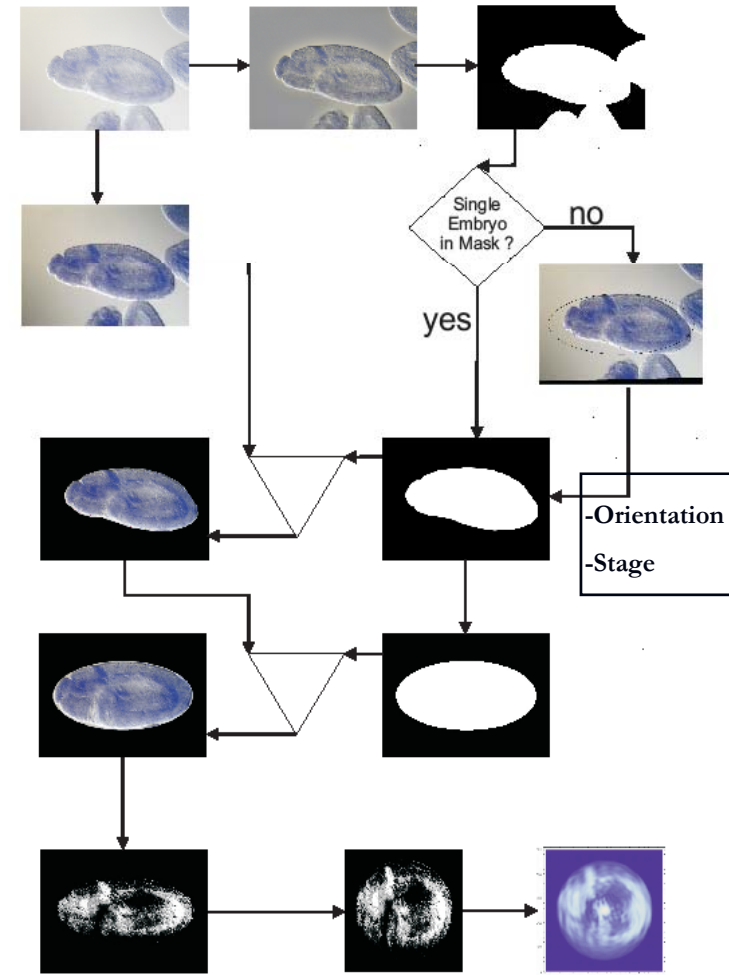
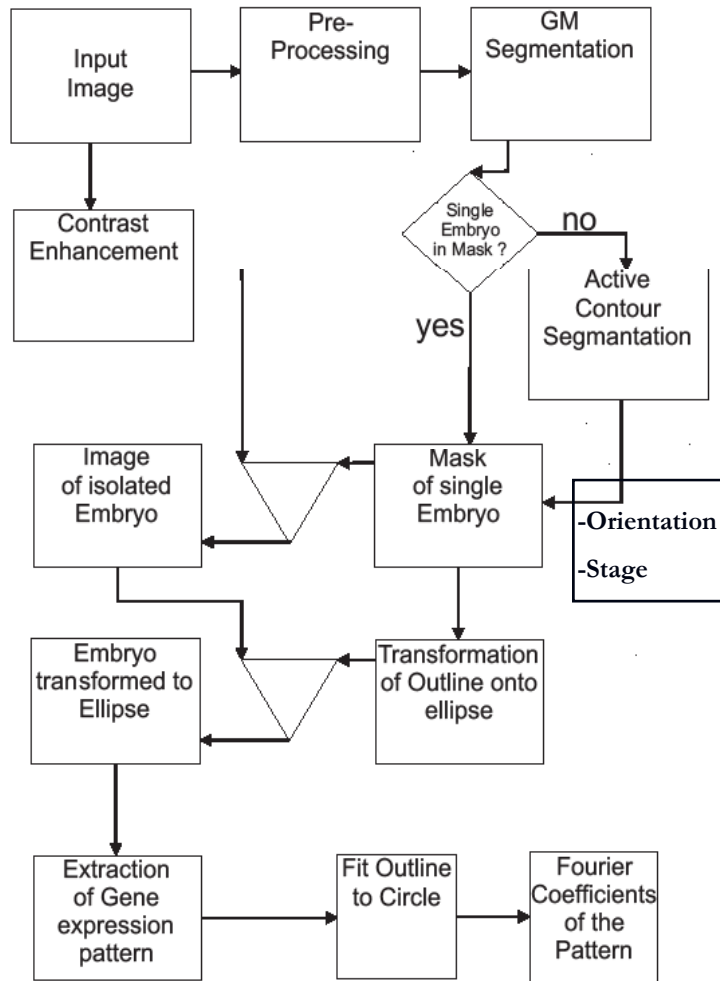
420 Fourier
Coefficients

$k: [0, \dots, 20]$

$J: [1, \dots, 20]$

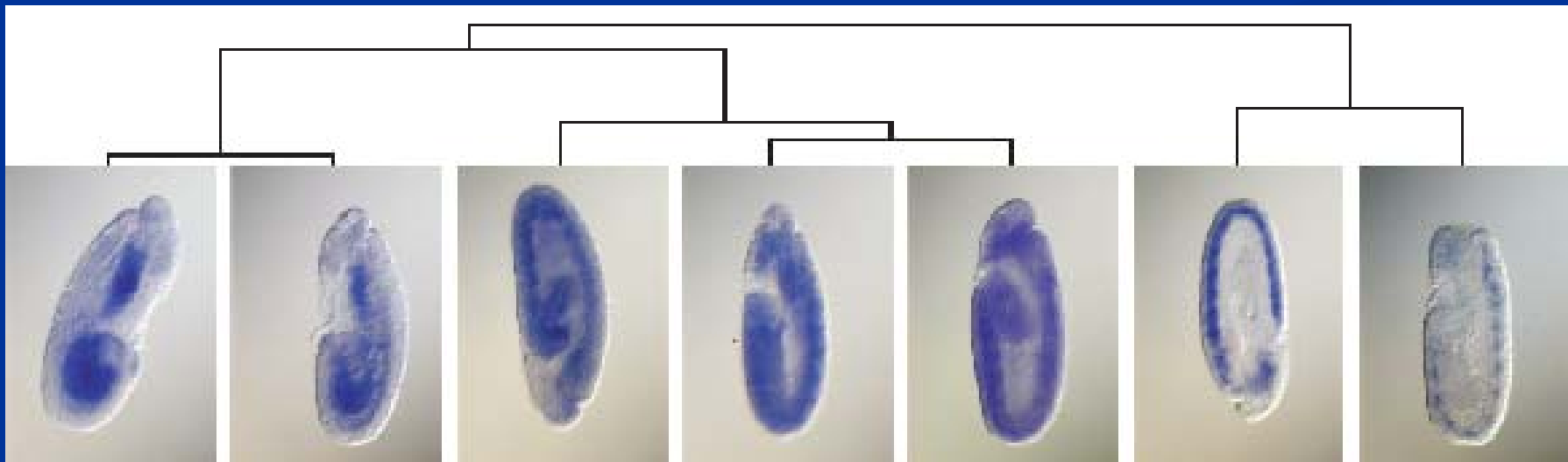


Overview Processing Pipeline

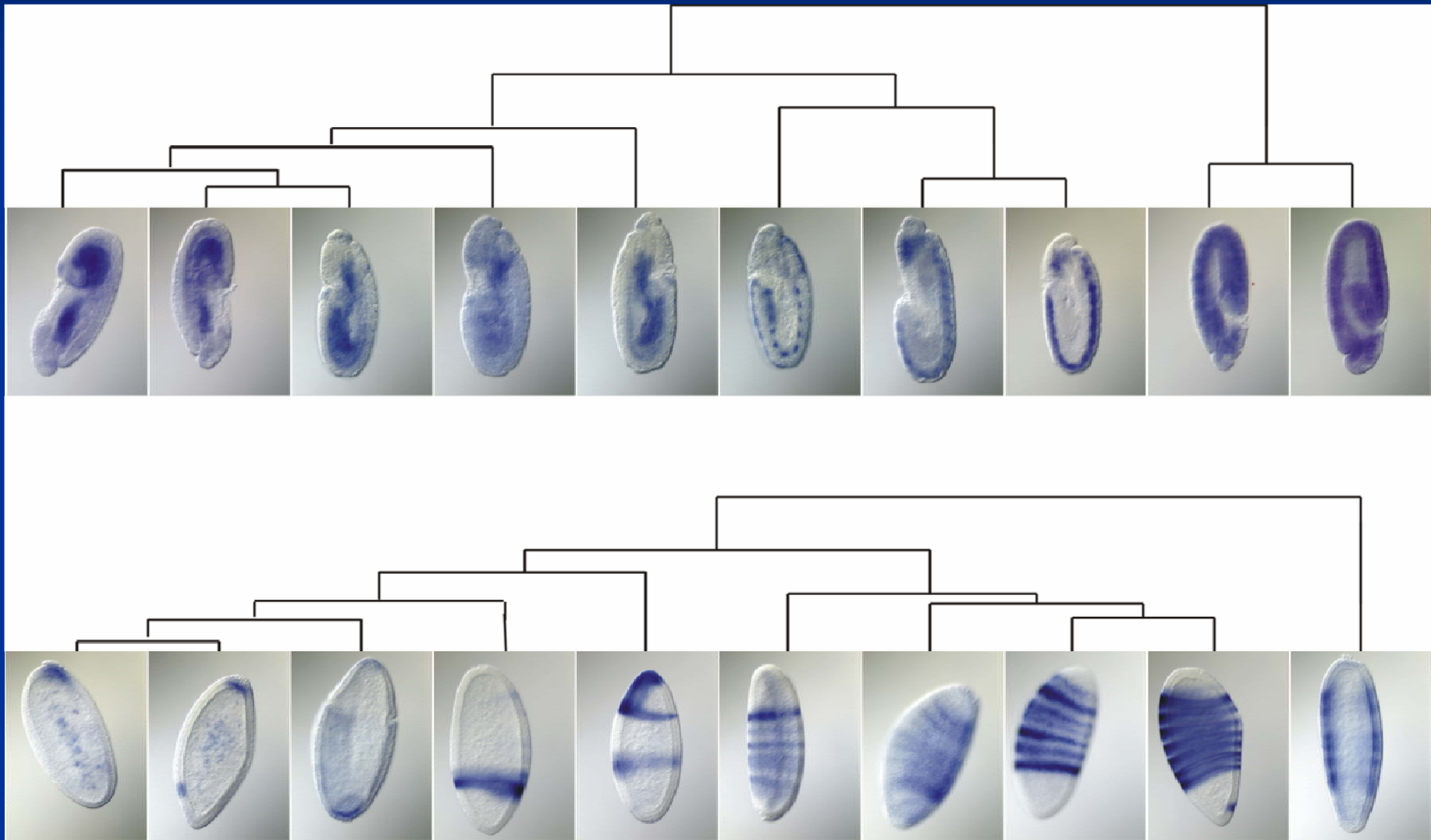


GEP Clustering

- Hierarchical clustering of the absolute values of the coefficient sets using Euclidean norm with an agglomerative algorithm.



Clustering on subsets from dev. stage 4 and 5



That's it!